

Logical Limit Laws for Layered Permutations and Related Structures

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ABSTRACT: We show that several classes of ordered structures (namely, convex linear orders, layered permutations, and compositions) admit first-order logical limit laws.

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1. Introduction

Given a class of arbitrarily large finite structures, it is a classic problem to ask, “What does a large random structure from this class look like?” Zero-one laws are one method of gaining insight into this question for the case of properties expressible in first-order logic. A class \mathcal{C} of structures is said to admit a zero-one law if, given a sentence φ of first-order logic, the probability that a randomly selected \mathcal{C} -structure of size n satisfies φ converges asymptotically to zero or one as n goes to infinity. For example, in the class of finite graphs (in the language with the edge relation), properties such as containing a specified subgraph or induced subgraph are expressible in first-order logic, whereas properties such as connectedness or Hamiltonicity are not. It is a seminal result that this class admits a zero-one law ([7], [9]).

The requirement that such a probability for a class of structures converges to either zero or one is rather strict, and in general, not many classes admit a zero-one law. This is particularly evident when dealing with ordered structures. For example, consider the class of finite linear orders with two colors: red and blue. The probability that a randomly selected structure’s first point is red (or blue) is $1/2$. A class of structures is said to admit a *logical limit law* when the probability that a randomly selected structure of size n satisfies any given first-order property converges as $n \rightarrow \infty$, so a zero-one law is a special case where the limiting probability is always zero or one.

We prove logical limit laws for various classes of ordered structures. In particular, we show the following result.

Theorem 1.1. *Convex linear orders and layered permutations admit both unlabeled and labeled limit laws. Compositions admit an unlabeled limit law.*

We first prove a logical limit law for convex linear orders using an adaptation of Ehrenfeucht’s proof for colored linear orders, which itself uses stationary states of Markov chains. We then use some basic definability results to transfer the limit law to layered permutations and compositions.

We now discuss some connections to previous work. First-order properties of finite permutations (when viewed as pairs of linear orders) were studied in [1]. There, the existence of a zero-one law was disproven, and it was asked whether or not permutations could admit a logical limit law; the answer to this turns out to be negative as well (as shown in [8]). However, there is a rich study of various permutation classes other than the class of all permutations, and we can also ask whether these admit logical limit laws, as has been done for various restricted graph classes (e.g [10]). Layered permutations are a simple and well-studied example of such a permutation class.

In [5], the limiting probability distributions of several properties are computed for random compositions (what we call “compositions,” [5] refers to as “preorders”). Our result complements this by showing that the

limiting probability of any first-order property converges, although we do not describe any sort of limiting distribution.

2. Convex Linear Orders

Definition 2.1. *The language of convex linear orders. \mathcal{L} , consists of two binary relations: $<$ (a total order on points) and E (an equivalence relation).*

A convex linear order is an \mathcal{L} -structure \mathfrak{C} such that E -classes are $<$ -intervals (i.e., for $x, y, z \in \mathfrak{C}$ with $x E y$ and $x < z < y$, it holds that $z E x, y$).

In this section, we prove a logical limit law for the class of all finite convex linear orders, closely following Ehrenfeucht’s argument for colored linear orders as presented in Chapter 10 of [13].

We denote the convex linear order with one point by \bullet .

2.1 Preliminaries

Definition 2.2. *Let \mathfrak{C} be a convex linear order. Define $\widehat{\mathfrak{C}}$ to be the convex linear order obtained by adding one additional point to the last class of \mathfrak{C} .*

Definition 2.3. *For convex linear orders $\mathfrak{C}, \mathfrak{D}$, define $\mathfrak{C} \oplus \mathfrak{D}$ as the convex linear order placing \mathfrak{D} $<$ -after \mathfrak{C} .*

Clearly, the last class of any convex linear order either contains exactly one element or more than one element. This leads naturally to:

Lemma 2.1. *Every finite convex linear order containing n points can be uniquely constructed by applying $\widehat{(-)}$ and $- \oplus \bullet$ to \bullet repeatedly. This construction is done in $n - 1$ steps.*

Proof. We proceed by induction. Let \mathfrak{C} be a convex linear order of size n . If $n = 1$, $\mathfrak{C} \simeq \bullet$.

Now assume that for arbitrary n , any convex linear order of size $n - 1$ can be uniquely constructed from the operations above, in $n - 2$ steps. Let \mathfrak{B} be \mathfrak{C} with the $<$ -last point removed. Either the last class of \mathfrak{C} contains one point, or it contains more than one point. If the former is true, then $\mathfrak{C} \simeq \mathfrak{B} \oplus \bullet$. In this case, \mathfrak{C} cannot be obtained from $\widehat{(-)}$ from a structure of size $n - 1$, as the last class of \mathfrak{C} needs to contain exactly one point. If the latter is true, then $\mathfrak{C} \simeq \widehat{\mathfrak{B}}$, and cannot be obtained from applying $- \oplus \bullet$ to a structure of size $n - 1$. \square

From Lemma 2.1, we see that starting with \bullet and randomly applying $- \oplus \bullet$ and $\widehat{(-)}$ (each with probability $1/2$) $n - 1$ times will uniformly randomly sample all possible convex linear orders of size n .

Definition 2.4. *Suppose \mathfrak{A} and \mathfrak{B} are structures in a language consisting of binary relations R_1, \dots, R_n . An Ehrenfeucht–Fraïssé game (sometimes referred to as a “back and forth game”) of length k between \mathfrak{A} and \mathfrak{B} is a game between two players (referred to as Duplicator and Spoiler). In each round, Spoiler plays by selecting and marking a point on either structure. Duplicator responds by marking a corresponding point on the structure which Spoiler did not choose from. After k rounds, the points x_1, \dots, x_k have been marked on \mathfrak{A} , and y_1, \dots, y_k on \mathfrak{B} . Duplicator has won if the map sending each x_i to the corresponding y_i is an isomorphism (i.e., $x_1, \dots, x_k, y_1, \dots, y_k$ satisfy $x_i R_\ell x_j \iff y_i R_\ell y_j$ for all $i, j \in [k]$ and $\ell \in [n]$). Otherwise, Spoiler has won.*

The quantifier depth of a first-order sentence counts the maximum depth of nested quantifiers. A formal definition via induction is found on page 16 of [13].

Theorem 2.1. *In the Ehrenfeucht–Fraïssé game of length k between \mathfrak{A} and \mathfrak{B} , Duplicator has a winning strategy iff \mathfrak{A} and \mathfrak{B} agree on all sentences of quantifier depth at most k .*

Proof. A proof can be found in Section 2.3.1 of [13] for the case of graphs; the general case follows an essentially identical argument. \square

We write $\mathfrak{A} \equiv_k \mathfrak{B}$ when \mathfrak{A} and \mathfrak{B} agree on all sentences of quantifier depth at most k .

Lemma 2.2. *Let $\mathfrak{M}, \mathfrak{N}, \mathfrak{M}', \mathfrak{N}'$ be convex linear orders such that $\mathfrak{M} \equiv_k \mathfrak{N}$ and $\mathfrak{M}' \equiv_k \mathfrak{N}'$. Then, $\mathfrak{M} \oplus \mathfrak{M}' \equiv_k \mathfrak{N} \oplus \mathfrak{N}'$.*

Proof. We will show that in any Ehrenfeucht–Fraïssé game of length k , Duplicator has a winning strategy. Consider such a game between $\mathfrak{M} \oplus \mathfrak{M}'$ and $\mathfrak{N} \oplus \mathfrak{N}'$. If Spoiler chooses any element in \mathfrak{M} (respectively, \mathfrak{M}'), then Duplicator responds as they would in a length k game between \mathfrak{M} and \mathfrak{N} (respectively, between \mathfrak{M}' and \mathfrak{N}'), and vice-versa if Spoiler chooses a point in $\mathfrak{N} \oplus \mathfrak{N}'$. We will show this gives Duplicator a winning strategy in the Ehrenfeucht–Fraïssé game between $\mathfrak{M} \oplus \mathfrak{M}'$ and $\mathfrak{N} \oplus \mathfrak{N}'$. Let $A \subset \mathfrak{M}, A' \subset \mathfrak{M}', B \subset \mathfrak{N}, B' \subset \mathfrak{N}'$ be the elements chosen in the game. Then $A \simeq B$ and $A' \simeq B'$. But it is easy to see that \oplus preserves isomorphism, so $A \oplus A' \simeq B \oplus B'$. \square

A very similar argument gives the following:

Lemma 2.3. *Suppose $\mathfrak{M} \equiv_k \mathfrak{N}$, then, $\widehat{\mathfrak{M}} \equiv_k \widehat{\mathfrak{N}}$.*

Proof. We again show that in an Ehrenfeucht–Fraïssé game of length k , Duplicator has a winning strategy. For any move by Spoiler in \mathfrak{M} (or \mathfrak{N}), Duplicator responds by playing as they would normally in an Ehrenfeucht–Fraïssé game between \mathfrak{M} and \mathfrak{N} ; because $\mathfrak{M} \equiv_k \mathfrak{N}$, Duplicator always has a winning move in response to Spoiler for any such play. If Spoiler plays the last point in the last class of $\widehat{\mathfrak{M}}$ or $\widehat{\mathfrak{N}}$ (that is, the point added by $\widehat{(-)}$), Duplicator can always respond with the corresponding point at the end of $\widehat{\mathfrak{N}}$ or $\widehat{\mathfrak{M}}$. Hence, Duplicator has a response for any of Spoiler’s moves in a length k Ehrenfeucht–Fraïssé game between $\widehat{\mathfrak{M}}$ and $\widehat{\mathfrak{N}}$, so $\widehat{\mathfrak{M}} \equiv_k \widehat{\mathfrak{N}}$. \square

Lemma 2.4. *For two finite linear orders N, M having n and m points respectively, $N \equiv_k M$ iff $n = m$ or $n, m \geq 2^k - 1$.*

Proof. This is Lemma 2.6.3 in [13]. \square

Lemma 2.5. *For a convex linear order \mathfrak{M} and $k \in \mathbb{N}$, there exists $\ell \in \mathbb{N}$ such that for all $s, t > \ell$,*

$$\bigoplus_s \mathfrak{M} \equiv_k \bigoplus_t \mathfrak{M}$$

Proof. We reduce this to a case of the previous lemma. Let $\ell = 2^{k-1}$. Let O_s be a linear order with s points, each corresponding to a copy of \mathfrak{M} in $\bigoplus_s \mathfrak{M}$, and define O_t likewise for t and $\bigoplus_t \mathfrak{M}$. In an Ehrenfeucht–Fraïssé game of length k between $\bigoplus_s \mathfrak{M}$ and $\bigoplus_t \mathfrak{M}$, we will show that Duplicator has a winning strategy. If Spoiler picks a point in the i th copy of \mathfrak{M} in $\bigoplus_s \mathfrak{M}$, we view this as Spoiler picking the i th point in O_s if it were playing a length- k Ehrenfeucht–Fraïssé game between O_s and O_t . By Lemma 2.4, Duplicator has a response in O_t ; suppose this response is the j th point. To have a winning strategy in the Ehrenfeucht–Fraïssé game between $\bigoplus_s \mathfrak{M}$ and $\bigoplus_t \mathfrak{M}$, Duplicator can select the same point in \mathfrak{M} which Spoiler selected, but in the j th copy of \mathfrak{M} in $\bigoplus_t \mathfrak{M}$. \square

2.2 The limit law

It is in general important to note the distinction between labeled and unlabeled limit laws, which count structures of size n differently. Labeled limit laws count all possible structures over the universe $\{1, \dots, n\}$ as $n \rightarrow \infty$, whereas unlabeled limit laws count all structures up to isomorphism over $\{1, \dots, n\}$. In general, a labeled limit law for a given class does not imply an unlabeled limit law for the class, and vice-versa. However, as finite linearly ordered structures have no nontrivial automorphisms, labeled and unlabeled limit laws are equivalent. Thus we will not distinguish between them in the section or the next.

Given a first-order sentence φ having quantifier rank k , we compute the limiting probability of φ by associating to it a Markov chain M_φ . For a \equiv_k -class of convex linear orders C , and for some/any $\mathfrak{M} \in C$, we make the following definitions.

$$C \oplus \bullet := [\mathfrak{M} \oplus \bullet]_{\equiv_k}$$

and

$$\widehat{C} := [\widehat{\mathfrak{M}}]_{\equiv_k}$$

These operations are well-defined, as any choice of \mathfrak{M} yields a \equiv_k -equivalent result by Lemmas 2.2 and 2.3.

The states of M_φ are \equiv_k -classes of \mathcal{L} -structures (where k is the quantifier depth of φ); there are finitely many of such classes, by Theorem 2.2.1 of [13]. For a \equiv_k -class C , there are two possible transitions out of C : one to $C \oplus \bullet$, and one to \widehat{C} , each having probability $1/2$. The starting state of M_φ is \bullet (we slightly abuse notation by writing \bullet to also mean $[\bullet]_{\equiv_k}$).

Definition 2.5. *A Markov chain M is fully aperiodic if there do not exist disjoint sets of M -states P_0, P_1, \dots, P_{d-1} for some $d > 1$ such that for every state in P_i , M_φ transitions to a state in P_{i+1} with probability 1 (with P_{d-1} transitioning to P_0), i.e. every state is aperiodic.*

We next state a variant of the fundamental theorem of Markov chains which does not assume irreducibility.

Proposition 2.1. *Let M be a finite, fully aperiodic Markov chain with initial state S , and let $Pr^{n-1}(S, Q)$ denote the probability that M is in state Q after $n - 1$ steps. Then, for any Q , $\lim_{n \rightarrow \infty} Pr^{n-1}(S, Q)$ converges.*

Proof. This is contained in the discussion following Theorem 0.3.1 of [12]. \square

Lemma 2.6. *For any first-order sentence φ , M_φ is fully aperiodic.*

Proof. Suppose M_φ were not fully aperiodic. Then, there would exist disjoint sets of M -states (\equiv_k -classes) P_0, P_1, \dots, P_{d-1} for some $d > 1$ such that for every state in P_i , M_φ transitions to a state in P_{i+1} with probability 1 (with P_{d-1} transitioning to P_0). Write $i\bullet$ to mean $\bigoplus_i \bullet$. Thus, for any $Q \in P_0$, $Q \oplus i\bullet$ is in P_0 iff $d \mid i$. But by Lemma 2.2 and Lemma 2.5, $Q \oplus i\bullet \equiv_k Q \oplus (i+1)\bullet$ for sufficiently large i , contradicting this claim. \square

Theorem 2.2. *Convex linear orders admit a logical limit law.*

Proof. Fix a first-order sentence φ , and consider the Markov chain M_φ . For each state S in M_φ , either each structure in S satisfies φ or no structures in S satisfy φ . Let S_φ denote the set of states in M_φ for which all structures in that state satisfy φ . By the fact that $\widehat{(-)}$ and $- \oplus \bullet$ are well-defined on \equiv_k -classes (it does not matter which structure in the class is chosen), we can view moving $n - 1$ steps in M_φ as starting with any structure in the current state, applying $\widehat{(-)}$ or $- \oplus \bullet$ to it $n - 1$ times, and taking the resulting \equiv_k -class at the end. Thus by the comment after Lemma 2.1, moving $n - 1$ steps from the starting state \bullet is the same as uniformly randomly picking a size n structure and then taking its \equiv_k -class. Therefore, the probability that after n steps, the chain is in a state of S_φ is the same as the probability that a uniformly randomly selected structure of size n satisfies φ . So it suffices to show that $\lim_{n \rightarrow \infty} \sum_{Q \in S_\varphi} Pr^{n-1}(\bullet, Q)$ converges. Because M_φ has finitely many states,

$$\lim_{n \rightarrow \infty} \sum_{Q \in S_\varphi} Pr^{n-1}(\bullet, Q) = \sum_{Q \in S_\varphi} \lim_{n \rightarrow \infty} Pr^{n-1}(\bullet, Q)$$

It now suffices to show that $\lim_{n \rightarrow \infty} Pr^n(\bullet, Q)$ exists for every state Q of M_φ . But this follows from Proposition 2.1. \square

3. Layered Permutations

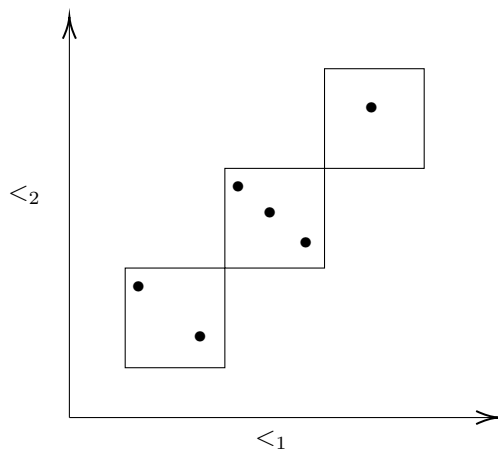
Permutations can be viewed as structures in a language with two linear orders, $<_1, <_2$. The order $<_1$ gives the unpermuted order of the points (before applying the permutation) and $<_2$ describes the points in permuted order. An embedding of one such structure into another then corresponds to the usual notion of pattern containment.

The properties of permutations expressible by a first-order sentence in this language are explored in Section 3 of [1]. These include the containment and avoidance of (generalized) patterns, concepts related to the substitution decomposition, and sortability properties such as k -stack sortability.

Definition 3.1. *Given a permutation P , a block is a maximal subset $B \subset P$ that is an interval with respect to $<_1$ and $<_2$, and is monotone.*

A layered permutation consists of increasing blocks of decreasing permutations.

Figure 1: Illustration of a layered permutation. From left to right, $<_1$ is increasing; from bottom to top, $<_2$ is increasing.



Note that in a layered permutation, two points are in the same block iff $<_1$ and $<_2$ disagree between them.

In many cases, it is useful to transfer a logical limit law on one class of structures to another class of similar structures. This is possible when the following interdefinability condition is satisfied. (This is surely well-known, but we could not find an explicit statement.)

Definition 3.2. (*Uniform Interdefinability*)

Let $\mathcal{L}_0, \mathcal{L}_1$ be languages, and $\mathcal{C}_0, \mathcal{C}_1$ be classes of finite $\mathcal{L}_0, \mathcal{L}_1$ structures respectively, with a common domain of $[n] = \{1, \dots, n\}$. \mathcal{C}_0 and \mathcal{C}_1 are said to be uniformly interdefinable if there exists a map $f_I : \mathcal{C}_0 \rightarrow \mathcal{C}_1$ (which is a bijection on structures of size n , for all n), along with formulae $\varphi_{R_{0,i}}, \varphi_{R_{1,i}}$ for each relation $R_{0,i}$ in \mathcal{L}_0 and $R_{1,i}$ in \mathcal{L}_1 respectively such that, for each \mathfrak{M}_0 in \mathcal{C}_0 and \mathfrak{M}_1 in \mathcal{C}_1 :

- $\mathfrak{M}_0 \models R_{0,i}(\bar{x}) \iff f_I(\mathfrak{M}_0) \models \varphi_{R_{0,i}}(\bar{x})$
- $\mathfrak{M}_1 \models R_{1,i}(\bar{x}) \iff f_I^{-1}(\mathfrak{M}_1) \models \varphi_{R_{1,i}}(\bar{x})$

Although uniform interdefinability may appear to be asymmetric, it is in fact a symmetric relation, using that f_I is bijective.

Lemma 3.1. Let $\mathcal{L}_0, \mathcal{L}_1$ be languages, $\mathcal{C}_0, \mathcal{C}_1$ classes of $\mathcal{L}_0, \mathcal{L}_1$ -structures respectively, f a map from the set of \mathcal{L}_0 -structures to the set of \mathcal{L}_1 -structures, and g a map from the set of \mathcal{L}_0 -sentences to the set of \mathcal{L}_1 -sentences such that, for any \mathcal{C}_0 -structure \mathfrak{M} and \mathcal{L}_0 -sentence φ :

1. $\mathfrak{M} \models \varphi \iff f(\mathfrak{M}) \models g(\varphi)$
2. f is a bijection between \mathcal{C}_0 and \mathcal{C}_1 structures of size n
3. The class \mathcal{C}_1 admits a logical limit law

Then, \mathcal{C}_0 admits a logical limit law as well.

Proof. Let φ be a sentence in \mathcal{L}_0 and a_0 the number of \mathcal{C}_0 -structures of size n satisfying φ . Likewise, let a_1 be the number of \mathcal{L}_1 -structures of size n which satisfy $g(\varphi)$. For a randomly selected \mathcal{C}_0 -structure \mathfrak{M} (of size n), the probability that $\mathfrak{M} \models \varphi$ is $\frac{a_0}{|\mathcal{C}_0|}$, and the probability that $f(\mathfrak{M}) \models g(\varphi)$ in \mathcal{C}_1 is $\frac{a_1}{|\mathcal{C}_1|}$. Since f is a bijection on structures of size n , we have that $|\mathcal{C}_1| = |\mathcal{C}_0|$ and together with (1), that $a_1 = a_0$. Hence, the probabilities are equal for any φ ; because \mathcal{C}_1 admits a limit law, \mathcal{C}_0 admits a limit law as well. \square

Lemma 3.2. Let $\mathcal{C}_0, \mathcal{C}_1$ be uniformly interdefinable classes of $\mathcal{L}_0, \mathcal{L}_1$ structures. If \mathcal{C}_1 admits a logical limit law, \mathcal{C}_0 admits one as well.

Proof. We show that the maps f, g exist as in Lemma 3.1. Take $f = f_I$ and g as the map which sends an \mathcal{L}_0 sentence to the \mathcal{L}_1 sentence where each occurrence of $R_{0,i}$ is replaced by $\varphi_{R_{0,i}}$. Given a \mathcal{C}_0 -structure \mathfrak{M}_0 and an atomic \mathcal{L}_0 -formula $\varphi(\bar{x})$, and a tuple $\bar{m} \subset \mathfrak{M}_0$, we have $\mathfrak{M}_0 \models \varphi(\bar{m}) \iff f_I(\mathfrak{M}_0) \models g(\varphi)(\bar{m})$ by the definition of uniform interdefinability. When φ is nonatomic, the same statement follows from a standard induction on the complexity of φ . Furthermore, by Definition 3.2, f_I is a bijection on structures of size n , and therefore, f_I, g are as desired. \square

Let $\mathcal{L}_0 = \{<_1, <_2\}$ and $\mathcal{L}_1 = \{E, <\}$ denote the languages of layered permutations and convex linear orders respectively, and let $\mathcal{C}_0, \mathcal{C}_1$ classes of isomorphism types of $\mathcal{L}_0, \mathcal{L}_1$ -structures respectively. We define a map from layered permutations to convex linear orders which sends blocks of a layered permutation to convex equivalence classes, and points in each block of a layered permutation to points in the same equivalence class such that $<_1$ agrees with $<$ (see Figure 2). Formally, this is a map $f_I : \mathcal{C}_0 \rightarrow \mathcal{C}_1$ is defined such that for \mathfrak{M}_0 in \mathcal{C}_0 and \mathfrak{M}_1 in \mathcal{C}_1 :

- $f_I(\mathfrak{M}_0) \models a < b \iff \mathfrak{M}_0 \models a <_1 b$
- $f_I(\mathfrak{M}_0) \models a E b \iff \mathfrak{M}_0 \models (a <_1 b \wedge a >_2 b) \vee (b <_1 a \wedge b >_2 a)$

The relations $<_1, <_2$ in the language of layered permutations are rewritten in the language of convex equivalence relations using the following rules on atomic formulas:

- $\varphi_{<_1} : a <_1 b \rightsquigarrow a < b$
- $\varphi_{<_2} : a <_2 b \rightsquigarrow (a E b \wedge b < a) \vee (\neg(a E b) \wedge a < b)$

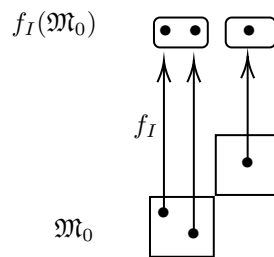


Figure 2: Illustration of the map f_I . Blocks of the layered permutation \mathfrak{M}_0 are mapped to equivalence classes of $f_I(\mathfrak{M}_0)$, and points are mapped in an order-preserving manner.

It is perhaps clear from Figure 2 that convex linear orders and layered permutations are uniformly interdefinable, but we now verify the details.

Lemma 3.3. *Layered permutations and convex linear orders are uniformly interdefinable.*

Proof. A finite layered permutation is determined, up to isomorphism, by the number of points in each of its blocks; likewise, a finite convex linear order is determined in the same manner by the number of points in each equivalence class. Because the map f sends blocks of \mathfrak{M}_0 to equivalence classes of $f(\mathfrak{M}_0)$ of the same size, f is injective. The number of possible size n convex linear orders is equal to the number of size n layered permutations (because every block structure is allowed), therefore, f is bijective as well.

Let $\mathfrak{M}_0, \mathfrak{M}'_0$ be two \mathcal{C}_0 -structures (layered permutations) with $f(\mathfrak{M}_0) = f(\mathfrak{M}'_0)$. From the definition of $<_1$, it is clear that

$$\mathfrak{M}_0 \models a <_1 b \iff f(\mathfrak{M}_0) \models a < b$$

We verify

$$\mathfrak{M}_0 \models a <_2 b \iff f(\mathfrak{M}_0) \models (a E b \wedge b < a) \vee (\neg a E b \wedge a < b)$$

(\Rightarrow) Suppose a and b are in the same block, then, because $\mathfrak{M}_0 \models a <_2 b$, we have that $\mathfrak{M}_0 \models b <_1 a$, so $f(\mathfrak{M}_0) \models b < a$ (because the orders $<_1$ and $<$ agree). When a and b are in different blocks, $f(\mathfrak{M}_0) \models \neg a E b$; furthermore, because $\mathfrak{M}_0 \models a <_2 b$, and a, b are in different blocks, $\mathfrak{M}_0 \models a <_1 b$, so $f(\mathfrak{M}_0) \models a < b$.

(\Leftarrow) First suppose a and b are in the same equivalence class. Then, $f(\mathfrak{M}_0) \models b < a$ and $\mathfrak{M}_0 \models b <_1 a$. Because a, b are in the same class, they are in the same block of \mathfrak{M}_0 . Since $\mathfrak{M}_0 \models b <_1 a$ and a, b are in the same block, we have $\mathfrak{M}_0 \models a <_2 b$.

When a and b are in different equivalence classes, $a < b$ in \mathfrak{M}_0 , so $a <_1 b$ in \mathfrak{M}_1 . Since a and b are in classes and thus different blocks, the orders $<_1$ and $<_2$ agree, giving $a <_2 b$. □

Theorem 3.1. *Layered permutations admit a logical limit law.*

Proof. By Lemma 3.3, layered permutations are uniformly interdefinable with convex linear orders. Because convex linear orders admit a logical limit law, layered permutations admit one as well by Lemma 3.2. □

Zero-one laws have been extensively studied in the context of *homogeneous* structures, in the sense of [6]. The homogeneous permutations are classified in [6], and Theorem 3.1 completes the picture of their logical limit laws. The increasing and decreasing permutations are uniformly interdefinable with linear orders, and so admit a zero-one law (e.g., see Section 2.6.2 of [13]), while the class of all permutations doesn't admit a logical limit law by [8]. The remaining classes are the layered and "skew layered" permutations (consisting of decreasing blocks of increasing permutations), which are uniformly interdefinable by replacing $<_2$ with its reverse.

4. Compositions

Informally, a composition consists of an equivalence relation E along with a linear order $<_1$ on E -classes (but not on points of the classes themselves). This description naturally corresponds to a composition of n in the usual sense, i.e. an ordered tuple of positive integers summing to n , and the embeddability order agrees with the order on compositions in the usual sense given in [3].

Compositions can be obtained from convex linear orders by forgetting the order between points within the same E -class. We formalize this by passing through the following notion of fractured orders.

Let $\mathcal{L}_0 = \{E, <\}$ be the language of convex linear orders as before. Define a language $\mathcal{L}_1 = \{E, <_1, <_2\}$ consisting of three relation symbols (an equivalence relation and two partial orders), and let the reduct $\mathcal{L}_2 \subset \mathcal{L}_1$ be given by $\mathcal{L}_2 = \{E, <_1\}$. In a fractured order, we start with a convex linear order $<$ and break it into two parts: $<_1$ between E -classes, and $<_2$ within E -classes. Formally, we define the class of finite fractured orders \mathcal{F} to be the class of \mathcal{L}_1 -structures satisfying:

1. $<_1, <_2$ are partial orders
2. E is an equivalence relation
3. Distinct points a, b are $<_1$ -comparable iff they are not E -related
4. Distinct points a, b are $<_2$ -comparable iff they are E -related
5. $a E a', a <_1 b \Rightarrow a' <_1 b$ (convexity)

Although \prec_1 is a partial order on points, Axioms 3 and 5 say it is essentially equivalent to a linear order on E -classes. So, compositions may be defined formally as \mathcal{L}_2 -reducts of fractured orders. To show that compositions admit a logical limit law, we show that fractured orders are uniformly interdefinable with convex linear orders and that any composition admits a unique expansion to a fractured order.

Lemma 4.1. *Convex linear orders and finite fractured orders are uniformly interdefinable.*

Proof. Define a map $f_I : \mathcal{F} \rightarrow \mathcal{C}_0$ such that:

- $\mathfrak{M}_1 \models a E b \iff f_I(\mathfrak{M}_1) \models a E b$
- $\mathfrak{M}_1 \models a \prec_1 b \iff f_I(\mathfrak{M}_1) \models \neg a E b \wedge a < b$
- $\mathfrak{M}_1 \models a \prec_2 b \iff f_I(\mathfrak{M}_1) \models a E b \wedge a < b$

The order $<$ is total and convex by Axioms 3 and 4 in the definition of \mathcal{F} . Both convex linear orders and compositions are determined (up to isomorphism) by the number of points in each class, therefore the number of fractured orders of size n is equal to the number of convex linear orders of size n . Because f_I preserves E -classes, it is injective, and therefore a bijection on structures of size n . \square

Lemma 4.2. *Let \mathcal{L} be a language and \mathcal{L}' a reduct of \mathcal{L} . Given a class \mathcal{C} of \mathcal{L} -structures which admits a logical limit law, any class \mathcal{C}' of \mathcal{L}' -structures which expand uniquely to \mathcal{C} -structures also admits a logical limit law.*

Proof. The map f is taken to be the map sending a structure in \mathcal{C}' to its unique expansion in \mathcal{C} . Because this expansion is unique, f is bijective on structures of size n for all n . We take g to be the identity map on formulas (as \mathcal{L}' is a reduct of \mathcal{L}). Then these maps satisfy the requirements of Lemma 3.1. \square

Lemma 4.3. *Every composition expands uniquely to a fractured order, up to isomorphism.*

Proof. There is a unique way (up to isomorphism) to linearly order each E -class individually. Because ordering these classes determines \prec_2 , there is a unique (up to isomorphism) way to define \prec_2 on any composition, expanding it to a fractured order. \square

Theorem 4.1. *Compositions admit an unlabeled logical limit law.*

Proof. By Lemma 4.1, fractured orders are uniformly interdefinable with convex linear orders (which admit an unlabeled logical limit law). Because every unlabeled composition expands uniquely to a fractured order, by Lemma 4.2 we have an unlabeled limit law for compositions. \square

5. Questions

Our methods prove only an unlabeled limit law for compositions, hence, it is natural to ask the following:

Question 5.1. *Do compositions admit a labeled logical limit law?*

The original motivation for this work was to consider limit laws for permutation classes. Compton [2] devised a method for proving limit laws on classes of structures based on analyzing growth rate, i.e., function counting the number of unlabeled structures of size n in the class, for each n , assuming the classes are closed under disjoint union. Although linearly ordered structures are not closed under disjoint union, \oplus provides a non-symmetric analog.

Question 5.2. *Can the method of Compton outlined in [2] be extended to classes of ordered structures using the \oplus operation?*

In particular, Compton's method shows that a slow growth rate gives rise to limit laws. Although the class of all permutations has a growth rate $n!$, any other class has at most exponential growth rate [11], which is comparatively slow.

A positive answer to Question 5.2 would suggest the following, although it might be approached by other means.

Question 5.3. *Do all sum-closed permutation classes (besides the class of all permutations) admit a logical limit law?*

The gap in growth rates between proper permutation classes and the class of all permutations is one manifestation of the fact that proper permutation classes are comparatively tame. This is also witnessed by the fact that they have bounded twin-width, in the sense of [4], which may help answer the following.

Question 5.4. *Do all permutation classes (besides the class of all permutations) admit a logical limit law?*

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